

Escambia County is committed to making our website accessible. If you use assistive technology, for example a screen reader, and have difficulty accessing information in this agenda online, please contact our ADA Coordinator at ADA@myescambia.com or 850-595-1637

AGENDA
Development Review Committee
Regular Meeting - September 1, 2021 - 1:00 PM
Escambia County Central Complex Building
3363 West Park Place

1. Final DRC Applications

D1	MP	21052094PSD-MP	Antietam PUD Revisions, Tower Ridge Rd
D3	SP	21031374PSP	Caliber Collision - Pensacola, 1001 W Nine Mile Rd
D3	SPM	21083324PSP	KIA Autosports Site Improvements Revision, 6637 Pensacola Blvd
D2	SP	21073168PSP	Tom Thumb Pensacola TT125, 2990 S Blue Angel Pkwy AIPD-2
D5	PP	20104132PSD-PP	Sanctuary Subdivision Phase 2, Palafox Hwy 116 Lots
D5	CP	20104179PSD-CP	Sanctuary Subdivision Phase 2, Palafox Hwy 116 Lots
D2	SP	21062867PSP	Portico Condominium, 14701 Perdido Key Dr

2. Pre-Application Meetings

D4	PAS	1:00 PM	21083442PSP-PA	Davis Hwy Apartments, 8621 N. Davis Hwy
D3	PAS	1:15 PM	21083617PSD-PA	Detroit Blvd Towhomes, 1701 Detroit Blvd
D5	PAS	1:30 PM	21083541PSP-PA	Perdido Landfill Northeast Borrow Pit, 13451 Beulah Rd
D1	PAS	1:45 PM	21083600PSP-PA	FL Dept of Law Enforcement C-5 Site Plan, 5031 Commercial Park
D1	PAS	2:00 PM	21083602PSP-PA	Bel Mac West, 3210 Godwin Lane
D1	PA	2:15 PM	21083603PSD-PA	Harmony Life, 1200 N. Blue Angel Pkwy

3. Initial DRC Applications

D1	FP	21083614PSD-FP	Sweetbarb Estates, 7800 Blk Klondike Rd 69 Lots
D1	FP	21083616PSD-FP	Preserve at Deer Run III, 11000 Blk Beulah Rd 98 Lots
D4	SP	21083639PSP	Quick Food Mart, 7822 N Davis Hwy *
D1	PPCP	21073276PSD-PPCP	Muldoon RD Subdivision, 5800 Blk Muldoon Rd Detroit Blvd Towhomes, 1701 Detroit Blvd

4. Additional Items for Discussion

Notice: Initial Review Comments will be available Thursday for the Initial Review projects. Contact the DRC Coordinator at 595-3472.

*** Project is in Community Redevelopment Area**

*** D1= District 1, D2= District 2, D3= District 3, D4= District 4, D5= District 5**